

CINDY HADEN

I am a front-end developer in Austin, TX.

www.sceendy.com

EXPERIENCE

SENIOR FRONT-END DEVELOPER

Oct 2015 - Aug 2017

Kalkomey Enterprises

Worked on courseware, interactive learning objects, and data management applications as an integral part of cross-functional agile scrum teams.

Introduced the use of dynamic styleguides and SMACSS/BEM methodologies to all new projects for more rapid development and consistency across products. Created prototypes using Jekyll with tight deadlines to allow new products to be demoed to potential clients.

Led the front-end development on three major projects using Angular/TypeScript and Webpack along with Node/Express and Ruby on Rails.

SOFTWARE ENGINEER II - FRONT-END

April 2014 - Aug 2015

Join'em

First front-end engineer hire at start-up company part of a small, close-knit engineering team. Took a concept and built a mobile-first/RESTful API driven single page web application using AngularJS.

Created a living styleguide to document design patterns and reusable web components to rapidly build new features.

FRONT-END DEVELOPER

Aug 2013 - April 2014

Apollo Interactive

Built new web pages, responsive email templates, fixed bugs, and added new features for existing client websites. Helped improve development process and integrate new tools/frameworks. Clients included Einstein Bros, Visionworks, Wingstop, Curves, and Extraco Banks.

WEB DEVELOPER

March 2013 - Aug 2013

Online Performance Marketing

Built custom responsive WordPress themes for new clients from high-fidelity prototype to fully launched websites. Maintained existing client websites, improved responsiveness on existing sites, and refactored code to improve performance.

EDUCATION

BACHELOR OF ARTS IN EMERGING MEDIA AND COMMUNICATION

University of Texas at Dallas // 2013

ASSOCIATE OF APPLIED SCIENCE IN ARTS AND TECHNOLOGY

El Centro College // 2011

SKILLS

HTML

CSS

- Sass/SCSS
- LESS

JavaScript

- ES2015+
- TypeScript
- AngularJS
- Angular
- Node/Express
- Webpack/Grunt/Gulp
- NPM/Bower/Yarn

Accessibility (sec508)

Rapid prototyping

Working remotely

Mentoring Jr Devs